

# Futsal Rules:

## **20-minute periods**

Futsal matches comprise two periods each lasting 20 minutes of actual playing time.

## **Time outs**

Teams are entitled to a one-minute time-out in each period. A team that does not request a time-out in the first half of the match is only entitled to one time-out during the second half. There are no time-outs in extra time.

## **Unlimited substitutions**

A match is played by two teams, each consisting of not more than five players (a goalkeeper and four outfield players). There is no restriction on the number of substitutions that may be made during a match. Substitutions may be made at any time, whether the ball is in play or not, but only in the specially demarcated substitution zones.

## **Replacement of sent-off players**

A substitute player may replace a sent-off player and enter the pitch two full minutes after the sending-off. They may, however, enter the pitch before the two minutes have elapsed should their team concede a goal while a player down.

## **The goalkeepers**

Goalkeepers have only four seconds in which to play the ball, with either their hands or feet, and may not touch it again if it has been deliberately played to them by a team-mate without an opponent playing or touching it. Goalkeepers are also free to play anywhere on the pitch and throw the ball beyond the halfway line, which was not previously permitted.

## **Kick off**

Opposing players must give 5 yards until ball is in play.

## **Kick in**

A ball kicked out over the touch line (side line) by one team becomes the other team's ball. The team kicking in has 4 seconds to get the ball back in play or it becomes opponent's kick in. Defense must give 5 yards distance. The referee will give a visual count with his hand. Players taking kick in can not step into the field while kicking ball back into play. Goals cannot be scored from kick-ins.

If the ball hits the ceiling, a kick in is taken at the closest point on the nearest touchline, running parallel to the goal line.

## **Goal Clearance**

Futsal for goal kick. When the offensive team puts the ball over the end line, the other team gets the ball. The goalie must throw the ball within 4 seconds of retrieving it and put it back into play by throwing it. The throw must leave the penalty area. Opposing team must stay out of penalty area during a goal clearance. If a player touches ball before it leaves penalty area, GK retakes the throw. The GK cannot touch ball again until an opponent touches it.

## **Corner Kick**

To be taken inside the corner arc, If there is no arc, kick is taken at the point where goal line and touch line meet (at corner).

## **Indirect Free Kick**

5 yards of distance from kicker to set up wall, and ball is in play after it has been touched. If the kicking team takes more time than 4 seconds to take the kick, it becomes the opposition's indirect kick.

## **Accumulated Fouls resulting in Direct Kick**

- Kicking or attempting to kick an opponent
- Tripping or attempting to trip an opponent
- Jumping at an opponent
- Charges an opponent
- Strikes or attempts to strike an opponent
- Pushes an opponent
- Tackling
- Holding an opponent
- Spits at an opponent
- Handling the ball (except the GK in their own Penalty area)